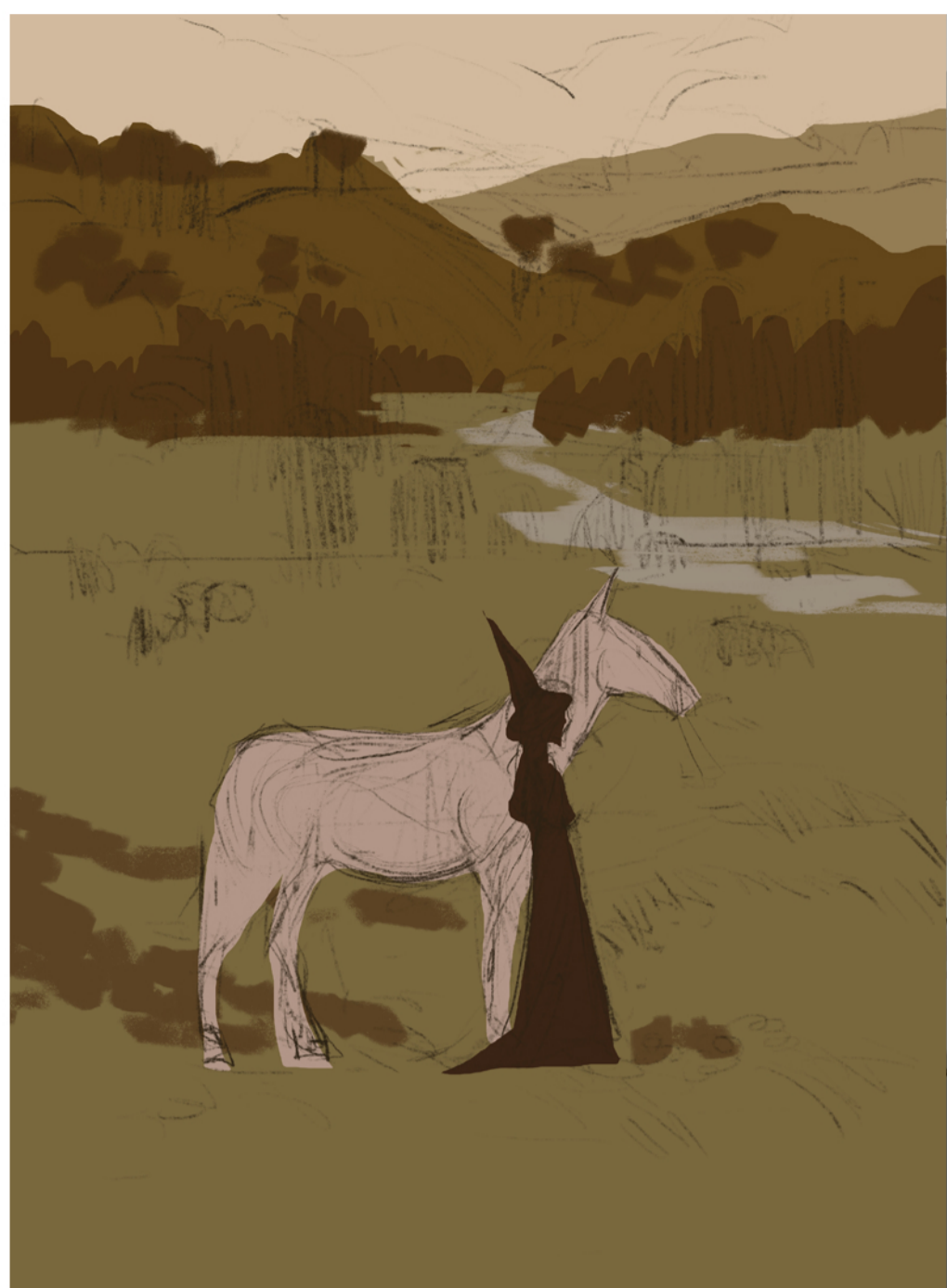


MIST PROCESS



This Witchtober piece has a pretty simple composition so I focused more on sketching the character and the horse while I keep the background pretty loose.



I want to keep a muted monochromatic palette for this painting so I chose grey and brown hues with varying tones.



To add some depth to the background, I lighten the mountains and add a foreground to ground the characters.



I continue to render the character and decided to change the colour of the horse to make them stand out against the background.



I want to lighten the overall background so it will create a stark contrast with the dark horse. I also switch the browns to paler greens so the overall atmosphere can look more hazy and foggy.



I decide to give her a staff to add some adventurous quality to her character. I also add some darker fir trees with varying sizes to show depth and perspective.



I want to give that idea that the environment is vast and damp so I make sure to add reflections on the water. I try to keep the composition pretty simple so I repeat certain elements such as the rocks and plants in the foreground and background.



I add small details to the piece that would emphasize the damp atmosphere by adding streaks of rain. I also add some light grass to the foreground. I try to keep all the details in the foreground while leaving the background with loose strokes.



To add atmospheric perspective, I add fog in the foreground using a soft air brush and behind the horse and character as well.



In the final stage, I slightly adjust the saturation of the greens and yellows.



I like to gather a lot of references for subjects I'm not used to drawing so for this piece, I had to look at a lot of horses!