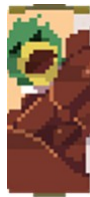


March List

-----Event-----

6 New images for an event with Retmat, the owner of the market hall. You need to find all merchants before the event is played.

Event poster.



-----Animation-----

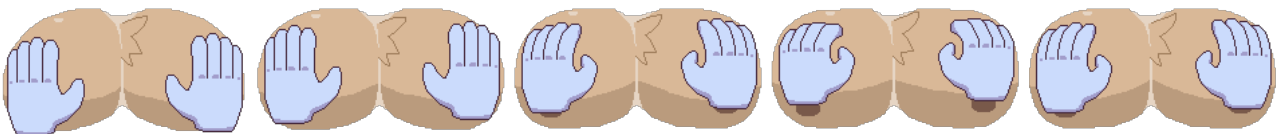
Animation

Animations for all consumables!

"Suggestion" ACT skill animation. It looks like an asksign above the player's face icon.

"Dirty Flirt" ACT skill animation. It looks like a hand and a speech bubble with a hear in it.

"Feel Pecs" ACT skill animation.

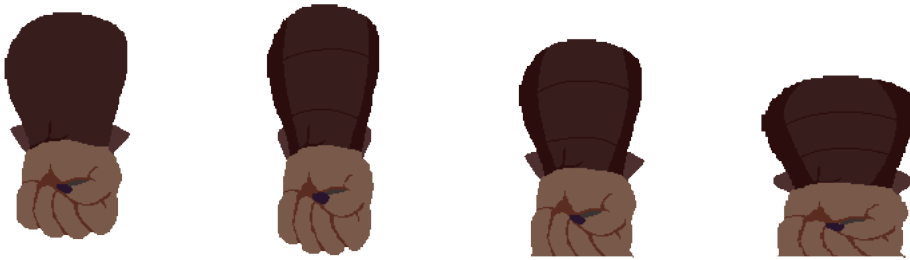


“Feel Cock” ACT skill animation. It looks like a hand feeling his sprite’s groin area.

Rowdy Growler’s “Flex” skill animation.



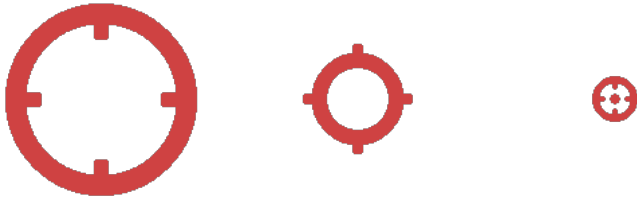
Rowdy Growler’s “Punch” skill animation.



New Fucko “Certain Shot” skill animation.



New Fucko "Focus" skill animation.



-----World art-----

Props/World Art

Pine island base.



Pine island base underground.

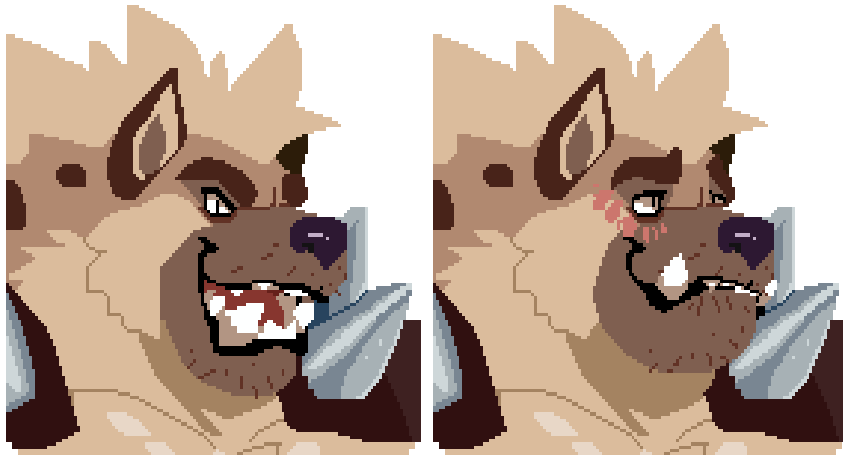


Market hall cafe.



Faces

Rowdy Growler faces.



Pine Island Base NPC.



Retmat Event faces.



Sprites

Rowdy Growler sprite.



Pine Island Base NPC.



Agitated Guy Pine Island Base sprite.



Rowdy Growler Pine Island Base sprite.



Fucko portrait.



Retmat markethall portrait.



-----Battle art-----

Battlers

Rowdy Growler battler sprites.



Battle backgrounds



-----Icons-----

States/Skills

“Punch” and “Flex” skill icons.

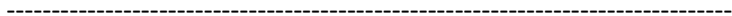


Items

Very Sharp Claws.



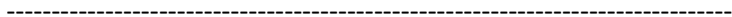
Ripped Jeans.



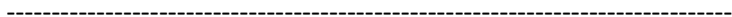
Shooty-Tooty.



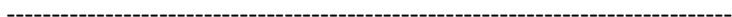
Filled Up Condom.



Glass of Water.



Cup of Coffee.



-----Audio-----

Music

-

NPC audio

Rowdy Growler, Pine Island Base NPC.

-----Gameplay-----

Gameplay

SEXY stat is finally used, In the new base area, you can open doors once you have enough SEXY stat on Adventurer.

Battle changes

A new enemy "Rowdy Growler" on Pine Island.

Skills

Rowdy Growler has a skill "Flex" where he flexes, deals damage to you and recovers damage dealt as HP. It costs 100 MP for him and he has 300 MP so he can use it 3 times per fight.

He also has a skill called "Punch" where he punches the target and deals physical damage.

New ACT skills against Rowdy Growler.

“Dirty Flirt”

“Suggestion”

“Feel Pecs”

“Feel Cock”

“End Fight”

You need to use these skills to CHARM and INFATUATE the Rowdy Growler and then you can use End Fight to win. Doing this the first time makes the Rowdy Growler join the pine island base for future fun there.

Fucko uses Critical Hits, critical hits deal 2x damage. The critical hit multiplier can be increased! He can also level up his critical hit rate.

Fucko has a new skills “Certain Shot” and “Focus”

Certain Hit costs 10 TP and Focus costs 25 TP.

“Certain Shot” has a 100% CRIT Rate and uses his ATK as the multiplier. So the skill deals 2x his ATK.

“Focus” increases his CRIT DMG by 50% by giving him the state FOCUSED for the rest of the battle, so instead of dealing 2x, critical hits will deal 3x damage. This will of course stack with other CRIT damage multipliers, but not itself. So, if through items you would have 3x hit already, then “Focus” will increase that by 50%.

Layout

Pine Base, as it is called now, has a lower level and I change the overall layout of the ground-level too.

Story

I made some small changes to a few pirate’s dialog, mostly for Scarr and Dolpho.

Going to the skunk in the Shiptown bar after you’ve opened the door in the Pine Island Base, will invite him there.

Items

Very Sharp Claws (Claws)

+5 ATK, -1 DEF, -1M.DEF

Location: Drop from Agitated Guy on Pine Island. (20%)

Ripped Jeans (Legs)

-5 DEF, +5 M.DEF, +50 HP

Location: Drop from Rowdy Growler on Pine Island. (20%)

Shooty-Tooty (Pistol)

+3 ATK, +1 SPE, +15% CRIT, +15% CRIT damage.

Location: Drop from Rowdy Growler on Pine Island. (20%)

Filled Up Condom (Accessory)

+3 M.DEF, +5 SEXY +7% HP regen.

Location: Drop from Agitated Guy on Pine Island. (20%)

Glass of Water (Consumable)

Restore 20% HP & MP and 20 TP.

Location: Bought from Retmat after his event has been played. Costs 100 G.

Cup of Coffee (Consumable)

Rise SPE by 25% for 5 turns.

Location: Bought from Retmat after his event has been played. Costs 100 G.

-----Bugfixes-----

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