

# **Daddy Master Notes**

We'll be releasing Anthony's DM notes in the final ep, so as not to spoil anything in the last battle.

# **Audio Edit Notes**

#### Title and Intro Notes

"Mortal Wombat" was the very rare in-episode title decision. In our Discord, Will came up also with: "Dearly Debarded," "The Debarded," and "Four Daddies and a Funeral," but we opted to go for the weirder title. As far as intro ideas went, Glenn's departure felt like it invited another musical introduction, and specifically to do one as a Christmas song, as a nod to his chosen occupation. Will realized "dragon deez nuts" happens to hit the cadence of Carol of the Bells and off we went.

### **Episode Notes**

This was a fairly packed episode, where every dad gets a word with all of their kids, buries their friend, and makes the first moves on the battle preparations (as well as takes care of some of the bad guys' massive army). There's about an hour of material trimmed (and a bathroom break in there too!). The experience of doing a batch record has convinced me that the best way to do these sorts of shows is to record only after the prior episode comes out - this gives everybody a refresher on what the canonical events prior are - so there's no likelihood of forgetting details or changing up details when recording a bunch in a row. In this case, the business around the way the mechanics of Darryl's football throw, while still well within the parameters of entertaining D&D combat, have some inconsistencies which I hope people will simply just roll with. Nonetheless, doing the episodes in such a way as to be able to know what's happening right before you're recording is tremendously useful for a D&D show like ours.

## Timestamp Notes

- 2:07 Starting a D&D podcast at the end is very powerful media consumption energy.
- 8:17 This is a carryover into the previous episode, as we juggled how to dramatically handle the "Legendary Resistances" reveal. Also there's an alt here, just in case we wanted to put the reveal earlier (it doesn't work as well, I think, so we didn't use this, but the clarification of how many he has is put there).
- 13:29 Removed the questioning of if Erin is still trustworthy as, plot wise, don't need that hanging question out there.
- 17:53 Matt is coming off the tail end of a real-life cold, so his coughs are particularly grody (to me) so his coughs are cut down when they're not plot-prompted.
- 24:10 Erin needing to prove herself not necessary here.
- 33:06 Small thing here, but the first "Wow" is removed, so that we aren't seeding a reaction to what Beth is saying before she gets it all out.
- 37:17 The myriad of rolls here, weirdly enough, I think takes away from this sequence, because it'll trend to an average with the more rolls you do. In retrospect probably would've been better dramatically and comedy wise to use the All Or Nothing Coin on a single roll.
- 54:55 I don't care what anybody says Spartan by David Mamet is a rad movie.

55:58 - A bit of out-of-character discussion has been cut here as it spoils some moves in upcoming episodes. The gist of it is simply a conversation getting everyone on the same page of what spells/items people are getting after they break their anchors (as well as discussing particulars of that plan).

1:15:45 - In this runup to the finale, there's a lot of this happening, i.e. "What about [character?] Didn't we do something there?" As you might expect, if you've been reading these notes, what remains and what gets cut often comes down to whether or not we remember the character or thing and if they show up later in a plotaltering way. Or, if it's funny.

1:24:55 - For the recording of these episodes, we recorded with dice, so a lot more off-mic stuff than using Dndbeyond. On the plus side - nobody calls out the dice rolls early!

1:37:00 - Bathroom break for everyone!

1:44:36 - The "Damage modulation" as well as the statement that the Tebow Ring will not allow Matt to make flawless throws is... something Anthony forgets about. Also not sure if we actually remember there's five or not. This ends up being a pretty impactful

1:57:29 - Some cast sniffles here cut out so as not to distract.

1:59:00 - A tip of the hat to Anthony for reserving the Dimensional Witch reveal to this moment, so as to maximize the impact of Paeden's move.

2:05:10 - Apologies to Japanese speakers.